

RELENTLESS GAMES RULES: MEN'S DIVISION

The RELENTLESS Games will use 2019 NCAA rules with the following modifications and / or points of emphasis. All games will start promptly at the assigned times. Teams will be placed into a Division of 4 and be guaranteed 3 games. Winners of the group will advance to a championship game.

HEADstrong requires all registered sports officials to enforce the sportsmanship rules for coaches and contestants. Actions meant to demean opposing players, teams, spectators and officials are not in the highest ideals of HEADstrong and will not be tolerated. Coaches must certify all players are legally equipped and uniformed.

Game Time: 22 minute running time halves. Exceptions are: the clock stops on all whistles during the last 2 minutes of the second half.

Penalty Time: Penalty time does not start until the whistle is blown to start play and the player is in the penalty area. Penalty time is stop start.

Time-outs: One timeout per half. Live ball time-outs can be called with the ball ANYWHERE on the field. Time outs in the last 2 minutes stop the clock

Overtime: All Games will go to Overtime if there is a tie at the end of regulation. Overtime will consist of 5 minute periods until Sudden Victory.

Restart: VERY QUICK restart, except goalie gets 5 seconds when he has legitimately chased a shot.

Time-served Penalty: A restart shall occur after foul is signaled to the scorers table and the ball is set.

Automatic stall warning: A team does not have to "get it in" unless they are stalling as stated in Section 11 of Rule 6. If they are being played closely, they could conceivably keep it out of the "box" the entire 2 minutes. The NCAA "box" is used, not side line to side line.



Dive Rule: The NCAA dive rule is NOT USED. A goal is disallowed only when an offensive player is in the crease BEFORE the ball crosses the goal line.

Long sticks: The allowable number of long sticks on the field is four (4).

Ejections: Officials must report to their assignor, the name and the number of any player expelled from a game for using racial epithets, receiving two maligning-of-officials fouls, or violating Section 13 of Rule 5 (fighting). Ejected players will be excluded from participating in the rest of the tournament.

Delay of game: If a team is not ready to begin their scheduled game within 5 minutes of official game time then a delay of game penalty is assessed and the opposing team is awarded the first possession. A team may elect to begin play with 8 or 9 players without a delay of game penalty.